

Python By Mike Mcgrath

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Beginning Programming with Python For Dummies John Paul Mueller 2018-02-13 The easy way to learn programming fundamentals with Python Python is a remarkably powerful and dynamic programming language that's used in a wide variety of application domains. Some of its key distinguishing features include a very clear, readable syntax, strong introspection capabilities, intuitive object orientation, and natural expression of procedural code. Plus, Python features full modularity, supporting hierarchical packages, exception-based error handling, and modules easily written in C, C++, Java, R, or .NET languages, such as C#. In addition, Python supports a number of coding styles that include: functional, imperative, object-oriented, and procedural. Due to its ease of use and flexibility, Python is constantly growing in popularity—and now you can wear your programming hat with pride and join the ranks of the pros with the help of this guide. Inside, expert author John Paul Mueller gives a complete step-by-step overview of all there is to know about Python. From performing common and advanced tasks, to collecting data, to interacting with package—this book covers it all! Use Python to create and run your first application Find out how to troubleshoot and fix errors Learn to work with Anaconda and use Magic Functions Benefit from completely updated and revised information since the last edition If you've never used Python or are new to programming in general, Beginning Programming with Python For Dummies is a helpful resource that will set you up for success.

Beginner's Step-by-Step Coding Course DK 2020-01-07 With this visual guide to computer programming for beginners, it has never been easier to learn how to code. Coding skills are in high demand and the need for programmers is still growing. Covering three of the most popular languages for new coders, this book uses a graphic method to break complex subjects into user-friendly chunks, bringing essential skills within easy reach. Each chapter contains tutorials on practical projects designed to teach you the main applications of each language, such as building websites, creating games, and designing apps. The book also looks at many of the main coding languages that are out there, outlining the key applications of each language, so you can choose the right language for you. You'll learn to think like a programmer by breaking a problem down into parts, before turning those parts into lines of code. Short, easy-to-follow steps then show you, piece by piece, how to build a complete program. There are challenges for you to tackle to build your confidence before moving on. Written by a team of expert coders and coding teachers, Beginner's Step-by-Step Coding Course is the ideal way to get to set you on the road to code.

JavaScript In Easy Steps 2003-08-27 JavaScript in easy steps, now in its third edition, instructs the reader how to add functionality (logic) and dynamic effects (DHTML) to web pages. It contains separate chapters on all major features of the JavaScript language. There are code examples and browser screenshots illustrating each aspect of JavaScript. This popular title is updated for the Document Object Model used by modern browsers and includes examples showing how to develop Rich Internet Applications (RIAs) using the latest techniques employing Asynchronous JavaScript And XML (AJAX). · Introducing JavaScript · Performing Operations · Making Statements · Using arrays · Date and Time · Doing Mathematics · Addressing Page Objects · Window Properties · Document Properties · Form Properties · Event Handler · JavaScript in DHTML · JavaScript in e-commerce

PHP & MySQL in easy steps Mike McGrath 2012-08-24 PHP and MySQL in easy steps will teach the user to write PHP server-side scripts and how to make MySQL database queries. It has an easy-to-follow style that will appeal to: anyone who wants to begin producing data-driven web pages.web developers wanting to add database interaction to their web sites.the programmer who quickly wants to add PHP and MySQL to their skills set.the hobbyist who wants to begin creating scripts for upload to their own ISP.the student, and to those seeking a career in computing, who need a fundamental understanding of server-side programming with PHP and MySQL. PHP & MySQL in easy steps demonstrates by example how to produce data-driven web pages using the powerful PHP scripting language and the popular free MySQL database server. The book examples provide clear syntax-highlighted code showing how to selectively insert and extract data from databases for presentation on your web browser. PHP & MySQL in easy steps begins by explaining how to install a free web server, the PHP interpreter, and MySQL database server, to create an environment in which you can produce your very own data-driven server-side web pages. You will learn how to write PHP server-side scripts and how to make MySQL database queries. Examples illustrate how to store and retrieve Session Data, how to provide a Message Board, and how to create an E-Commerce Shopping Cart. This book assumes you have no previous experience of any programming or scripting language so is ideal for the newcomer to PHP and MySQL technologies.

Coding for Kids in easy steps Mike McGrath 2019-02-18 Coding for Kids in easy steps shows how to: · create web pages using HTML (HyperText Markup Language) · add style to web pages using CSS (Cascading Style Sheets) · make interactive web pages using JavaScript programming Coding for Kids in easy steps has an easy-to-follow style that demonstrates coding for web pages in clear examples. It begins by explaining how to make and test a basic web page, then demonstrates how to add text, pictures, links, tables, lists, and buttons to a web page. Next, the reader learns how to specify content color, font, position, and visibility. The book then shows how to add functionality so that web pages can react to user actions. The final chapter brings everything together with a step-by-step example that builds a fun web page containing an interactive game for PC, tablet, or smartphone. Coding for Kids in easy steps assumes the reader has no previous coding experience so is ideal for the newcomer to HTML, CSS, and JavaScript technologies. Get the FREE downloadable sample code to easily check and correct your own code. Table of Contents: Get started with web pages Create web page content Make lists and tables React to clicks Get started with style sheets Get started with scripts Build blocks of code Use built-in functions Grab web page objects Put it all together

Python in Easy Steps Mike McGrath 2018-07-24 Python in easy steps, 2nd edition will guide readers through everything they need to know to start programming with this freely-available programming language. Covers Python 3.7.

Coding for Beginners in easy steps, 2nd edition Mike McGrath 2022-06-27 Coding for Beginners in easy steps, 2nd edition will appeal to anyone, of any age, who wants to begin coding computer programs. Use this guide to help you quickly create a programming environment on your computer, then, in easy steps, learn how to: · Write Python code to create your programs · Store information in data structures · Control program flow using control structures · Create re-usable blocks of program code · Code powerful algorithms and classes for Object Oriented Programming (OOP) All features are illustrated using the Python language color-coding convention, and all code is available to download free – making it even easier! Includes comparison examples in C, C++ and Java to give you a rounded view of computer coding. Ideal for newcomers to programming, including youngsters needing to learn coding for the school curriculum – all in easy steps! Table of Contents 1. Getting Started 2. Saving Data 3. Performing Operations 4. Making Lists 5. Controlling Blocks 6. Creating Functions 7. Sorting Algorithms 8. Importing Libraries 9. Managing Text 10. Programming Objects 11. Building Interfaces 12. Developing Apps 13. Transferring Skills

Python in easy steps Mike McGrath 2013-07-25 Python in easy steps instructs you how to program in the powerful Python language, giving complete examples that illustrate each aspect with colorized source code. Python in easy steps begins by explaining how to install the free Python interpreter so you can quickly begin to create your own executable programs by copying the book's examples. It demonstrates all the Python language basics before moving on to provide examples of Object Oriented Programming (OOP) and CGI scripting to handle web form data. The book concludes by demonstrating how you can use your acquired knowledge to create and deploy graphical windowed applications. Python in easy steps makes no assumption you have previous knowledge of any programming language so it's ideal for the newcomer to computer programming. It has an easy-to-follow style that will appeal to programmers moving from another programming language, and to the student who is studying Python programming at school or college, and to those seeking a career in computing who need a fundamental understanding of computer programming. Python is the language used to program the Raspberry Pi - covered by Raspberry Pi in easy steps.

Violent Python TJ O'Connor 2012-12-28 Violent Python shows you how to move from a theoretical understanding of offensive computing concepts to a practical implementation. Instead of relying on another attacker's tools, this book will teach you to forge your own weapons using the Python programming language. This book demonstrates how to write Python scripts to automate large-scale network attacks, extract metadata, and investigate forensic artifacts. It also shows how to write code to intercept and analyze network traffic using Python, craft and spoof wireless frames to attack wireless and Bluetooth devices, and how to data-mine popular social media websites and evade modern anti-virus. Demonstrates how to write Python scripts to automate large-scale network attacks, extract metadata, and investigate forensic artifacts Write code to intercept and analyze network traffic using Python. Craft and spoof wireless frames to attack wireless and Bluetooth devices Data-mine popular social media websites and evade modern anti-virus

Python from the Very Beginning John Whittington 2020-10-03 In Python from the Very Beginning John Whittington takes a no-prerequisites approach to teaching the basics of a modern general-purpose programming language. Each small, self-contained chapter introduces a new topic, building until the reader can write quite substantial programs. There are plenty of questions and, crucially, worked answers and hints. Python from the Very Beginning will appeal both to new programmers, and to experienced programmers eager to explore functional languages such as Haskell. It is suitable both for formal use within an undergraduate or graduate curriculum, and for the interested amateur.

Python All-in-One For Dummies John C. Shovic 2021-03-29 The one-stop resource for all your Python queries Powerful and flexible, Python is one of the most popular programming languages in the world. It's got all the right stuff for the software driving the cutting-edge of the development world—machine learning, robotics, artificial intelligence, data science, etc. The good news is that it's also pretty straightforward to learn, with a simplified syntax, natural-language flow, and an amazingly supportive user community. The latest edition of Python All-in-One For Dummies gives you an inside look at the exciting possibilities offered in the Python world and provides a springboard to launch yourself into wherever you want your coding career to take you. These 7 straightforward and friendly mini-books assume the reader is a beginning programmer, and cover everything from the basic elements of Python code to introductions to the specific applications where you'll use it. Intended as a hands-on reference, the focus is on practice over theory, providing you with examples to follow as well as code for you to copy and start modifying in the "real world"—helping you get up and running in your area of interest almost right away. This means you'll be finishing off your first app or building and remote-controlling your own robot much faster than you can believe. Get a thorough grounding in the language basics Learn how the syntax is applied in high-profile industries Apply Python to projects in enterprise Find out how Python can get you into hot careers in AI, big data, and more Whether you're a newbie coder or just want to add Python to your magic box of tricks, this is the perfect, practical introduction—and one you'll return to as you grow your career.

Introducing Python Bill Lubanovic 2019-11-06 Easy to understand and fun to read, this updated edition of Introducing Python is ideal for beginning programmers as well as those new to the language. Author Bill Lubanovic takes you from the basics to more involved and varied topics, mixing tutorials with cookbook-style code recipes to explain concepts in Python 3. End-of-chapter exercises help you practice what you've learned. You'll gain a strong foundation in the language, including best practices for testing, debugging, code reuse, and other development tips. This book also shows you how to use Python for applications in business, science, and the arts, using various Python tools and open source packages.

Raspberry Pi 3 in easy steps Mike McGrath 2016-05-27 The Raspberry Pi is an inexpensive programmable credit-card sized computer that plugs into your TV and a keyboard. It can be used for many of the things that your PC does, like spreadsheets, word-processing and playing games, but its real purpose is to inspire children (and adults) to learn how to program. Over

five million Raspberry Pis have been sold worldwide, so far! Raspberry Pi 3 in easy steps starts with the basic components you'll need, setting up the system and logging into the console. Then, in easy steps, it introduces you to the Raspbian operating system that is optimized for the Raspberry Pi. You'll learn how to customize the look and feel of your system, how to navigate the file system, and how to use the powerful system 'shell' to make things happen for you. The new GPIO interface is fully described, and the new NOOBS installer is also described for setup. Raspberry Pi 3 in easy steps enables complete beginners to create their very own computer programs with the Scratch visual programming environment. It also instructs programming in the high-level (human-readable) Python programming language, which is processed by the Python 'interpreter' to produce results fast. Examples demonstrate how to use the included Python 'pygame' module, to make your own games, and how to use the included 'Tkinter' module to create graphical windowed apps. Raspberry Pi 3 in easy steps also illustrates how to control electrical input and output on the Raspberry Pi header from Python scripts, including lighting a lamp, adding more buttons and controlling projects. With the knowledge gained from this book the reader can confidently advance to any future electronic Raspberry Pi project or other explore other programming environments. Covers the latest versions of Python.

TensorFlow 2 Pocket Primer Oswald Campesato 2019-08-27 As part of the best-selling Pocket Primer series, this book is designed to introduce beginners to basic machine learning algorithms using TensorFlow 2. It is intended to be a fast-paced introduction to various "core" features of TensorFlow, with code samples that cover machine learning and TensorFlow basics. A comprehensive appendix contains some Keras-based code samples and the underpinnings of MLPs, CNNs, RNNs, and LSTMs. The material in the chapters illustrates how to solve a variety of tasks after which you can do further reading to deepen your knowledge. Companion files with all of the code samples are available for downloading from the publisher by emailing proof of purchase to info@merclearning.com. Features: Uses Python for code samples Covers TensorFlow 2 APIs and Datasets Includes a comprehensive appendix that covers Keras and advanced topics such as NLPs, MLPs, RNNs, LSTMs Features the companion files with all of the source code examples and figures (download from the publisher)

Becoming a Data Head Alex J. Gutman 2021-04-13 "Turn yourself into a Data Head. You'll become a more valuable employee and make your organization more successful." Thomas H. Davenport, Research Fellow, Author of *Competing on Analytics*, *Big Data @ Work*, and *The AI Advantage* You've heard the hype around data—now get the facts. In *Becoming a Data Head: How to Think, Speak, and Understand Data Science*, Statistics, and Machine Learning, award-winning data scientists Alex Gutman and Jordan Goldmeier pull back the curtain on data science and give you the language and tools necessary to talk and think critically about it. You'll learn how to: Think statistically and understand the role variation plays in your life and decision making Speak intelligently and ask the right questions about the statistics and results you encounter in the workplace Understand what's really going on with machine learning, text analytics, deep learning, and artificial intelligence Avoid common pitfalls when working with and interpreting data *Becoming a Data Head* is a complete guide for data science in the workplace: covering everything from the personalities you'll work with to the math behind the algorithms. The authors have spent years in data trenches and sought to create a fun, approachable, and eminently readable book. Anyone can become a Data Head—an active participant in data science, statistics, and machine learning. Whether you're a business professional, engineer, executive, or aspiring data scientist, this book is for you.

Machine Learning with Python for Everyone Mark Fenner 2019-07-30 *The Complete Beginner's Guide to Understanding and Building Machine Learning Systems with Python* Machine Learning with Python for Everyone will help you master the processes, patterns, and strategies you need to build effective learning systems, even if you're an absolute beginner. If you can write some Python code, this book is for you, no matter how little college-level math you know. Principal instructor Mark E. Fenner relies on plain-English stories, pictures, and Python examples to communicate the ideas of machine learning. Mark begins by discussing machine learning and what it can do; introducing key mathematical and computational topics in an approachable manner; and walking you through the first steps in building, training, and evaluating learning systems. Step by step, you'll fill out the components of a practical learning system, broaden your toolbox, and explore some of the field's most sophisticated and exciting techniques. Whether you're a student, analyst, scientist, or hobbyist, this guide's insights will be applicable to every learning system you ever build or use. Understand machine learning algorithms, models, and core machine learning concepts Classify examples with classifiers, and quantify examples with regressors Realistically assess performance of machine learning systems Use feature engineering to smooth rough data into useful forms Chain multiple components into one system and tune its performance Apply machine learning techniques to images and text Connect the core concepts to neural networks and graphical models Leverage the Python scikit-learn library and other powerful tools Register your book for convenient access to downloads, updates, and/or corrections as they become available. See inside book for details.

PYTHON IN EASY STEPS MIKE. MCGRATH 2018

Supercharged Python Brian Overland 2019-06-28 "Brian Overland makes programming simple. . . . To my amazement, his books explain complicated code clearly enough for anyone to understand." —Art Sedighi, PhD Tapping into the full power of Python doesn't have to be difficult. *Supercharged Python* is written for people who've learned the fundamentals of the language but want to take their skills to the next level. After a quick review of Python, the book covers: advanced list and string techniques; all the ways to handle text and binary files; financial applications; advanced techniques for writing classes; generators and decorators; and how to master packages such as Numpy (Numeric Python) to supercharge your applications! Use profilers and "magic methods" to code like a pro Harness the power of regular expressions to process text quickly with a single statement Take advantage of 22 coding shortcuts, along with performance tips, to save time and optimize your code Create really useful classes and objects, for games, simulations, money, mathematics, and more Use multiple modules to build powerful apps while avoiding the "gotchas" Import packages to dramatically speed up statistical operations—by as much as 100 times! Refer to the five-part language reference to look up fine points of the language *Supercharged Python* demonstrates techniques that allow you to write faster and more powerful code, whether you're manipulating large amounts of data or building sophisticated applications. Register your book for convenient access to downloads, updates, and/or corrections as they become available. See inside book for details.

Coding Projects in Python DK 2017-06-06 Python for beginners - you'll learn how to build amazing graphics, fun games, and useful apps using Python, an easy yet powerful free programming language available for download. A perfect introduction to Python coding for kids ages 10 and over who are ready to take the next step after Scratch - all they need is a desktop or laptop, and an internet connection to download Python 3. Using fun graphics and easy-to-follow instructions, this straightforward, visual guide shows young learners how to build their own computer projects using Python. Step-by-step instructions teach essential coding basics like loops and conditionals, and outline 14 fun and exciting projects. Included is a script that cracks secret codes, a quiz to challenge family and friends, a matching game, and more. When they feel more confident, kids can think creatively and use the tips and tricks provided to personalize and adapt each project. The simple, logical steps in *Coding Projects in Python* are fully illustrated with fun pixel art and build on the basics of coding. Kids will eventually have the skills to build whatever kind of project they can dream up - the only limit is your imagination! Create, Remix and Customize! Create crazy games, crack fiendish codes, and compose crafty quizzes with this amazing collection of Python projects. Suitable for beginners and experts alike, *Coding Projects in Python* has everything enthusiastic coders need. Follow the simple steps to learn how to write code in this popular programming language and improve your programming skills, while you learn to create, remix, and customize your own projects. The material in this educational book is example based and the colors and humor keep children engaged while they learn to code. If your child is ready for the next step after mastering Scratch, this is the book to get! Inside this guide, you will learn about - Starting with Python and first steps - Creating cool graphics and playful apps - Getting acquainted with games in Python Supporting STEM education initiatives, computer coding teaches kids how to think creatively, work collaboratively, and reason systematically, and is quickly becoming a necessary and sought-after skill. DK's computer coding books for kids are full of fun exercises with step-by-step guidance, making them the perfect introductory tools for building vital skills in computer programming. *Coding Projects in Python* is the third in an awesome coding book series for kids. Add *Coding Projects in Scratch* and *Coding Games in Scratch* to your collection.

PHP 7 in easy steps Mike McGrath 2016-07-27 PHP 7 in easy steps will teach you to code server-side scripts, and demonstrates every aspect of the language you will need to produce professional web programming results. Its examples provide clear syntax-highlighted code showing PHP language basics including variables, arrays, logic, looping, functions, and classes. PHP 7 in easy steps begins by explaining how to install a free web server and the PHP interpreter to create an environment in which you can produce your very own data-driven server-side web pages. You will learn how to write PHP server-side scripts and how to make MySQL database queries. Examples illustrate how to store and retrieve Session Data, how to provide a Message Board, and how to access Web Services APIs over HTTP. PHP 7 in easy steps has an easy-to-follow style that will appeal to: anyone who wants to begin producing data-driven web pages. web developers wanting to add server-side interaction to their web sites. the programmer who quickly wants to add PHP to their skills set. the hobbyist who wants to begin creating scripts for upload to their own ISP. the student, and to those seeking a career in computing, who need a fundamental understanding of server-side programming with PHP. Using examples with free downloadable source code throughout, this guide will help you get started straight away – for smart learning!

C++ PROGRAMMING IN EASY STEPS MIKE. MCGRATH 2017

JavaScript in easy steps 6th edition Mike McGrath 2020-02-27 JavaScript in easy steps, 6th edition INSTRUCTS the user how to create exciting web pages that employ the power of JavaScript to provide functionality. You need have no previous knowledge of any scripting language so it's ideal for the newcomer to JavaScript. By the end of this book you will have gained a sound understanding of JavaScript and be able to add exciting dynamic scripts to your own web pages. JavaScript in easy steps, 6th edition begins by explaining how to easily incorporate JavaScript code in an HTML document. Examples demonstrate how to use built-in JavaScript functions to work with Math, date and time, random numbers, cookies, text strings, and elements of web pages via the Document Object Model (DOM). You will learn how JavaScript is used with HTML submission forms and how JavaScript Object Notation (JSON) is used for asynchronous browser-server communication. The book examples provide clear syntax-highlighted code showing how to create behaviors for an HTML document to endow components with interactive functionality, to illustrate each aspect of JavaScript. JavaScript in easy steps, 6th edition has an easy-to-follow style that will appeal to anyone who wants to add functionality to their web pages. It will appeal to programmers who want to quickly add JavaScript to their skills set, and to the student who is studying website design at school or college, and to those seeking a career in web development who need an understanding of client-side scripting. Fully updated since the previous edition, which was published in 2013. Table of Contents: 1. Get Started in JavaScript 2. Perform Useful Operations 3. Manage the Script Flow 4. Use Script Objects 5. Control Numbers and Strings 6. Address the Window Object 7. Interact with the Document 8. Create Web Applications 9. Produce Script Magic

CSS3 in easy steps Mike McGrath 2013-01-31 CSS3 in easy steps instructs the user how to create exciting web pages using Cascading Style Sheets version 3 (CSS3) for presentation and dynamic effect. CSS3 in easy steps begins by explaining how style sheets can determine the presentation of elements within HTML documents. Examples show how Cascading Style Sheet rules control content position and its appearance with font style, color, gradients, and drop-shadow effects. You will also learn how rules can provide dynamic effect with animation, transformations, and transitions. Each chapter builds your knowledge of style sheets. By the end of this book you will have gained a sound understanding of CSS3 and be able to create your own exciting interactive web pages. The book examples provide clear syntax-highlighted code showing how to selectively style components of an HTML document and how to endow components with interactive functionality, to illustrate each aspect of CSS3. CSS3 in easy steps has an easy-to-follow style that will appeal to anyone who wants to begin creating stylish web pages. It will appeal to programmers who want to quickly learn the latest style sheet techniques, and to the student who is studying website design at school or college, and to those seeking a career in web development who need a thorough understanding of CSS3.

Excel VBA in Easy Steps Mike McGrath 2019-02-28 This book will help the reader gain a sound understanding of Visual Basic for Applications and be able to write their own VBA programs that can be executed in the Microsoft Excel Office application. No previous knowledge of any programming language is needed, so it's ideal for the newcomer to computer programming.

Lazy-Ass Gardening Robert Kourik 2019-03-22 In this lively and inspiring book, veteran horticulturalist Robert Kourik (aka "Bob") unfolds his manifesto of "Inspired Laziness"—using efficiency and forethought to create gardens and landscapes with a lot less work and a lot more enjoyment. By following Kourik's relaxed and readable guidance, both beginning and accomplished gardeners will discover how to save time and money, enrich their soil, increase their yields, and reduce their effort, all while absorbing "Bob's" philosophy of kicking back and growing more good times. Drawing on over four decades of immersing himself in horticultural work (and writing about it), Robert shares his hard-won secrets for the easiest planning, planting, cultivating, landscaping, irrigating, de-pestifying, and finding enjoyment in settings ranging from window-box herbs to showy ornamental plantings to the now-classic "edible landscape." In *Lazy-Ass*

Gardening, you'll learn how to: Ease into gardening, if you're a newbie. Figure out which edibles to raise, with a careful selection of the most care-free varieties and tips for easy growing. Lay out your garden to balance effective growing area with space for enjoyment, relaxation, and play. Cultivate creatively to grow your own nutrients and build healthy self-sustaining (no-till) soil for the future. Attract the best pollinating insects and deter hungry pests. Plan your "hardscape" (paths, patios, arbors, etc.), for an easy-care (and more fun) aspect of your yard or garden. Choose the right plants for your landscape, climate, soil, and water supply, not to mention your aesthetic and nutritional needs. Learn how to develop a personal garden that manifests your own eccentricities. Grow more, stress less.

Python in easy steps, 2nd Edition Mike McGrath 2018-07-17 Python in easy steps, 2nd edition instructs you how to program in the powerful Python language, giving complete examples that illustrate each aspect with colorized source code. Python in easy steps, 2nd edition begins by explaining how to install the free Python interpreter so you can quickly begin to create your own executable programs by copying the book's examples. It demonstrates all the Python language basics before moving on to provide examples of Object Oriented Programming (OOP) and CGI scripting to handle web form data. The book concludes by demonstrating how you can use your acquired knowledge to create and deploy graphical windowed applications. Python in easy steps, 2nd edition makes no assumption you have previous knowledge of any programming language so it's ideal for the newcomer to computer programming. It has an easy-to-follow style that will appeal to programmers moving from another programming language, and to the student who is studying Python programming at school or college, and to those seeking a career in computing who need a fundamental understanding of computer programming. The Python 3.x language is under active development so frequent new releases are made available as small improvements are added to the language and Python in easy steps, 2nd edition features the very latest versions of Python at the time of publication. Python development is one of evolution, rather than revolution, so the examples provided in the book can be used in subsequent releases – simply download the latest version of Python then follow the easy steps. Python is the language used to program the Raspberry Pi - covered by Raspberry Pi in easy steps and Raspberry Pi 3 in easy steps. This second edition is updated to cover Python 3.10.

HTML5 in easy steps, 2nd Edition Mike McGrath 2017-02-06

Python Basics Dan Bader 2021-03-16 Make the Leap From Beginner to Intermediate in Python... Python Basics: A Practical Introduction to Python 3 Your Complete Python Curriculum-With Exercises, Interactive Quizzes, and Sample Projects What should you learn about Python in the beginning to get a strong foundation? With Python Basics, you'll not only cover the core concepts you really need to know, but you'll also learn them in the most efficient order with the help of practical exercises and interactive quizzes. You'll know enough to be dangerous with Python, fast! Who Should Read This Book If you're new to Python, you'll get a practical, step-by-step roadmap on developing your foundational skills. You'll be introduced to each concept and language feature in a logical order. Every step in this curriculum is explained and illustrated with short, clear code samples. Our goal with this book is to educate, not to impress or intimidate. If you're familiar with some basic programming concepts, you'll get a clear and well-tested introduction to Python. This is a practical introduction to Python that jumps right into the meat and potatoes without sacrificing substance. If you have prior experience with languages like VBA, PowerShell, R, Perl, C, C++, C#, Java, or Swift the numerous exercises within each chapter will fast-track your progress. If you're a seasoned developer, you'll get a Python 3 crash course that brings you up to speed with modern Python programming. Mix and match the chapters that interest you the most and use the interactive quizzes and review exercises to check your learning progress as you go along. If you're a self-starter completely new to coding, you'll get practical and motivating examples. You'll begin by installing Python and setting up a coding environment on your computer from scratch, and then continue from there. We'll get you coding right away so that you become competent and knowledgeable enough to solve real-world problems, fast. Develop a passion for programming by solving interesting problems with Python every day! If you're looking to break into a coding or data-science career, you'll pick up the practical foundations with this book. We won't just dump a boat load of theoretical information on you so you can "sink or swim"-instead you'll learn from hands-on, practical examples one step at a time. Each concept is broken down for you so you'll always know what you can do with it in practical terms. If you're interested in teaching others "how to Python," this will be your guidebook. If you're looking to stoke the coding flame in your coworkers, kids, or relatives-use our material to teach them. All the sequencing has been done for you so you'll always know what to cover next and how to explain it. What Python Developers Say About The Book: "Go forth and learn this amazing language using this great book." - Michael Kennedy, Talk Python "The wording is casual, easy to understand, and makes the information flow well." - Thomas Wong, Pythonista "I floundered for a long time trying to teach myself. I slogged through dozens of incomplete online tutorials. I snoozed through hours of boring screencasts. I gave up on countless cruffy books from big-time publishers. And then I found Real Python. The easy-to-follow, step-by-step instructions break the big concepts down into bite-sized chunks written in plain English. The authors never forget their audience and are consistently thorough and detailed in their explanations. I'm up and running now, but I constantly refer to the material for guidance." - Jared Nielsen, Pythonista

GO Programming in easy steps Mike McGrath 2020-11-13 GO Programming in easy steps has an easy-to-follow style that will appeal to anyone who wants to begin coding computer programs with Google's Go programming language. The code in the listed steps within the book is color-coded making it easier for beginners to grasp. You need have no previous knowledge of any computer programming language so it's ideal for the newcomer. GO Programming in easy steps instructs you how to write code to create your own computer programs. It contains separate chapters demonstrating how to store information in data structures, how to control program flow using control structures, and how to create re-usable blocks of code in program functions. There are complete step-by-step example programs that demonstrate each aspect of coding, together with screenshots that illustrate the actual output when each program is executed. GO Programming in easy steps begins by explaining how to easily create a programming environment on your own computer, so you can quickly begin to create your own working programs by copying the book's examples. After demonstrating the essential building blocks of computer programming it describes how to use data abstraction for object-oriented programming and demonstrates how to code goroutines and channels for concurrency in your programs. Table of Contents 1. Get Started 2. Store Values 3. Perform Operations 4. Control Flow 5. Produce Functions 6. Build Structures 7. Create Arrays 8. Harness Time 9. Manage Data 10. Handle Input 11. Employ Concurrency 12. Request Responses

Python Mike McGrath 2014 Python is a freely available programming language that makes solving a computer problem almost as easy as writing out one's thoughts about the solution. This book covers everything the reader needs to know to start programming with Python. The easy-to-follow guide is the perfect companion for fast and productive learning and is written in a simple, jargon-free style with helpful graphics. Each chapter takes readers through Python's functions step-by-step, and every page is packed with visual guides so that what users see in the book is exactly the same as what appears on their screens. --

Python for Kids Jason Briggs 2012-12-12 Python is a powerful, expressive programming language that's easy to learn and fun to use! But books about learning to program in Python can be kind of dull, gray, and boring, and that's no fun for anyone. Python for Kids brings Python to life and brings you (and your parents) into the world of programming. The ever-patient Jason R. Briggs will guide you through the basics as you experiment with unique (and often hilarious) example programs that feature ravenous monsters, secret agents, thieving ravens, and more. New terms are defined; code is colored, dissected, and explained; and quirky, full-color illustrations keep things on the lighter side. Chapters end with programming puzzles designed to stretch your brain and strengthen your understanding. By the end of the book you'll have programmed two complete games: a clone of the famous Pong and "Mr. Stick Man Races for the Exit"—a platform game with jumps, animation, and much more. As you strike out on your programming adventure, you'll learn how to: —Use fundamental data structures like lists, tuples, and maps —Organize and reuse your code with functions and modules —Use control structures like loops and conditional statements —Draw shapes and patterns with Python's turtle module —Create games, animations, and other graphical wonders with tkinter Why should serious adults have all the fun? Python for Kids is your ticket into the amazing world of computer programming. For kids ages 10+ (and their parents) The code in this book runs on almost anything: Windows, Mac, Linux, even an OLPC laptop or Raspberry Pi!

Coding for Beginners in Easy Steps Mike McGrath 2022-07-26 Coding for Beginners in easy steps, 2nd edition begins by explaining how to easily create a programming environment on your own computer, so you can quickly begin to create your own working programs by copying the book's examples. After demonstrating the essential building blocks of computer programming it describes how to code powerful algorithms and demonstrates how to code classes for Object Oriented Programming (OOP). The examples throughout this book feature the popular Python programming language but additionally, the final chapter demonstrates a comparison example in the C, C++, and Java programming languages to give you a rounded view of computer coding. The code in the listed steps within the book is color-coded to precisely match the default color-coding of the Python IDLE editor, making it easier for beginners to grasp. By the end of this book, you will have gained a sound understanding of coding and be able to write your own computer programs that can be run on any compatible computer. Frequent new releases of the Python programming language are made available as small improvements are added to the language. Coding for Beginners in easy steps and Python in easy steps both feature the very latest versions of Python at the time of publication. Python development is one of evolution, rather than revolution, so the examples provided in these books can be used in subsequent releases - simply download the latest version of Python then follow the easy steps.

C# Programming in easy steps, 2nd edition Mike McGrath 2020-05-04 C# Programming in easy steps, 2nd edition will teach you to code applications, and demonstrates every aspect of the C# language you will need to produce professional programming results. Its examples provide clear syntax-highlighted code showing C# language basics including variables, arrays, logic, looping, methods, and classes. C# Programming in easy steps, 2nd edition begins by explaining how to install the free Visual Studio Community Edition, to create an environment in which you can quickly begin to create your own executable programs by copying the book's examples. It demonstrates all the C# language basics before moving on to provide examples of Object Oriented Programming. The book concludes by demonstrating how you can use your acquired knowledge to create graphic programs for traditional PC Desktop apps, and also as Universal apps for multiple devices. C# Programming in easy steps, 2nd edition has an easy-to-follow style that will appeal to: . Anyone who wants to begin programming in C# . The programmer who quickly wants to add C# to their skills set . The hobbyist who wants to begin creating apps for their own computer . The student, and to those seeking a career in computing, who need a fundamental understanding of C# programming Updated for Visual Studio 2019 Table of contents: 1. Getting started 2. Storing values 3. Performing operations 4. Making statements 5. Devising methods 6. Handling strings 7. Accessing files 8. Solving problems 9. Creating objects 10. Controlling events 11. Building an application 12. Targeting devices

Coding for Beginners in easy steps Mike McGrath 2015-05-19 Coding for Beginners in easy steps has an easy-to-follow style that will appeal to anyone, of any age, who wants to begin coding computer programs. You need have no previous knowledge of any computer programming language so it's ideal for the newcomer, including youngsters needing to learn programming basics for the school curriculum. Coding for Beginners in easy steps instructs you how to write code to create your own computer programs. It contains separate chapters demonstrating how to store information in data structures, how to control program flow using control structures, and how to create re-usable blocks of code in program functions. There are complete step-by-step example programs that demonstrate each aspect of coding, together with screenshots that illustrate the actual output when each program has been executed. Coding for Beginners in easy steps begins by explaining how to easily create a programming environment on your own computer, so you can quickly begin to create your own working programs by copying the book's examples. After demonstrating the essential building blocks of computer programming it describes how to code powerful algorithms and demonstrates how to code classes for Object Oriented Programming (OOP). The examples throughout this book feature the popular Python programming language but additionally the final chapter demonstrates a comparison example in the C, C++, and Java programming languages to give you a rounded view of computer coding. The code in the listed steps within the book is colour-coded to precisely match the default colour-coding of the Python IDLE editor, making it easier for beginners to grasp. By the end of this book you will have gained a sound understanding of coding and be able to write your own computer programs that can be run on any compatible computer.

SQL in easy steps, 4th edition Mike McGrath 2020-07-06 SQL (Structured Query Language) is THE standard language used world-wide for database communication on all popular database software. It allows the storage and manipulation of data both on Windows platforms and on Unix-based platforms, such as Linux. SQL in easy steps, 4th edition begins by explaining how to download and install the free MySQL database server on both Windows and Linux platforms. This allows you to establish an environment in which to develop and administer your own databases. This book makes no assumption that you will have previous knowledge of any programming or scripting language so it's ideal for the newcomer to SQL. Each chapter builds your knowledge of executing database queries. The book contains exciting chapters on how to selectively extract data from within one, or more, databases and there are

complete examples that illustrate each aspect of SQL. By the end of this book you will have gained a sound understanding of the Structured Query Language and be able to write your own SQL scripts to insert, extract, and manipulate data. SQL in easy steps, 4th edition has an easy-to-follow style that will appeal to anyone who wants to begin using databases. It is suitable for those with little or no experience of SQL. This book will appeal to all who need a fundamental understanding of database administration with SQL: · Web developers wanting to add database interaction to their web sites · Programmers wanting to add SQL to their skills set · Hobbyists who want to begin creating SQL scripts for upload to their own ISP · Students or those seeking a career in computing. Free, downloadable source code is available from our website so you can check the code against your own work, and get started straight away!

Python For Kids For Dummies Brendan Scott 2015-09-14 The kid-friendly way to learning coding with Python Calling all wanna-be coders! Experts point to Python as one of the best languages to start with when you're learning coding, and Python For Kids For Dummies makes it easier than ever. Packed with approachable, bite-sized projects that won't make you lose your cool, this fun and friendly guide teaches the basics of coding with Python in a language you can understand. In no time, you'll be installing Python tools, creating guessing games, building a geek speak translator, making a trivia game, constructing a Minecraft chat client, and so much more. Whether you don't have the opportunity to take coding classes at school or in camp—or just simply prefer to learn on your own—Python For Kids For Dummies makes getting acquainted with this popular coding language fast and easy. It walks you step-by-step through basic coding projects and provides slots of hands-on tasks that give you a sweet sense of accomplishment when you complete them. What's not to love about that? Navigate the basics of coding with the Python language Create your own applications and games Find help from other Python users Expand your technology skills with Python If you're a pre-to-early-teen looking to add coding skills to your creativity toolbox, Python For Kids For Dummies is your sure-fire weapon for getting up and running with one of the hottest programming languages around.

Visual Basic in easy steps, 6th edition Mike McGrath 2019-07-23 Learn to create Windows applications using Visual Basic 2019. Code examples, screenshots, and step-by-step instructions illustrate each aspect of Visual Basic, so you'll be creating your own interactive applications in no time! Visual Basic in easy steps, 6th edition gives you code examples, screenshots, and step-by-step instructions that illustrate each aspect of Visual Basic. You need have no previous knowledge of any programming language so it's ideal if you're a newcomer to Windows programming. Each chapter builds your knowledge of Visual Basic. By the end of this book you will have gained a sound understanding of Visual Basic programming and be able to create your own interactive applications. Visual Basic in easy steps, 6th edition has an easy-to-follow style that will appeal to anyone who wants to begin Windows programming. It will appeal to programmers who want to quickly learn the latest Visual Basic techniques, and to the student who is studying computing at school or college, and to those seeking a career in Information Technology who needs a thorough understanding of Visual Basic programming. Table of Contents: 1. Getting started 2. Setting properties 3. Using controls 4. Learning the language 5. Building an application 6. Solving problems 7. Extending the interface 8. Scripting with Visual Basic 9. Harnessing data 10. Employing databases

Mining the Social Web Matthew Russell 2011-01-21 Provides information on data analysis from a variety of social networking sites, including Facebook, Twitter, and LinkedIn.

Bash in easy steps Mike McGrath 2019-02-12 The "Bourne Again SHell" (Bash) is a powerful command-line shell interface that lets you communicate directly with the kernel at the heart of a computer's operating system for total control. Bash is the default shell for Unix-based operating systems Linux, Mac OS X, and Raspbian on Raspberry Pi devices, and is also available to Windows users on the Windows Subsystem for Linux (WSL) . This book will show you how to use the Bash command-line interface and how to employ Bash's programming abilities. Complete examples illustrate each aspect with colorized source code and full-color screenshots depict the actual output. Bash in easy steps begins by demonstrating Bash commands for system navigation and file manipulation so you will quickly become familiar with the command-line interface. It explains all the BASH basics before moving on to describe advanced features such as command history, command-line editing, and environment customization. The book then introduces Bash programming with examples of flow control, command switches, input/output, and debugging - allowing you to create your own executable programs by copying the examples. Bash in easy steps has an easy-to-follow style that will appeal to: · Users who are completely new to Unix-based operating systems · Casual users who wish to expand their knowledge of their computer system · Those who would like to learn coding skills by writing useful shell scripts · The student who is studying programming at school or college · Those seeking a career in computing and need a fundamental understanding of the BASH interpreter on Unix-based operating systems Table of Contents: Getting Started Managing Files Handling Text Editing Commands Customizing Environment Controlling Behavior Performing Operations Directing Flow Employing Functions Handy Reference

Access 2016 in easy steps Mike McGrath 2017-10-16 Access 2016 in easy steps neatly demonstrates the important functions of Access 2016 in a clear and concise manner, so you can get going quickly with this popular database application. Areas covered include: Optimizing database design Creating Tables to store data in formatted fields Using handy templates to give you a head start Defining relationships between data Importing and exporting of data Making queries to extract specific data Producing Forms for data entry Constructing Reports for data presentation Sharing your database to impress your colleagues! Whether you're upgrading to Access 2016 or new to the database concept, use this guide to learn the key features constructively and get more out of Access 2016 – in easy steps! Contents Getting started Designing databases Creating Tables Defining relationships Handling data Querying databases Issuing SQL commands Producing Forms Fine-tuning Forms Constructing Reports Sharing Access

python-by-mike-mcgrath

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